

Shadow

Little is known about the legendary creature known only as The Shadow. Stories and hearsay speak of a void-like entity wreaking havoc in many different sectors of the galaxy, but survivors are rarely left in its wake to speak firsthand of its terrible, destructive powers.



Locations

Shadows can only be found on fuel tiles in the Neutral Zone. There is a universe-wide limit of one Shadow at any point in time.

Stats

Skills

Tactics	80+
Hit accuracy	75+
Maneuver	80+
Weaponry	80-90
Engineering	80+

Health

Hull	2,500
Armour	400
Armour strength	x5
Armour type	Pardus
Total health	4,500

Other

XP for killing	5,000
Loot from killing	
Spawn type	Random
Roams?	Yes
Cloaks?	No
Retreat hold frequency	Extremely frequent
Retreat hold rounds	4-9
Respawn time	
Old age death time	

Weapons

Guns

Gun	Base damage	Shots per round	Total damage	Weapon type
Unanalyzable Weapon	325	1	325	Pardus
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