

Vyrex Mutant Mauler

Astro-epidemiologists are currently in the process of studying these recently appearing life forms. Not much is known yet about their behavior.



Locations

can spawn anywhere in the universe during a Vyrex Outbreak. There is a universe-wide limit of four Vyrex Mutant Maulers at any point in time.

Stats

Skills

Tactics	90(?)
Hit accuracy	85(?)
Maneuver	85(?)
Weaponry	100
Engineering	75+

Health

Hull	620
Armour	2160
Armour strength	5
Armour type	Pardus
Shield	
Shield regeneration	

Total health	
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Other

XP for killing	5500
Loot from killing	
Spawn type	Random during event
Roams?	Yes
Cloaks?	Yes
Retreat hold frequency	Moderate
Retreat hold rounds	
Respawn time	
Old age death time	

Weapons

Guns

Gun	Base damage	Shots per round	Total damage	Weapon type
Venom Claw	175	1	175	Organic
Mutated Venom Claw	350	1	350	Organic

Missiles

Missile	Base damage	Average reload time
Mutated Venom Stinger	2200	8

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